Identification / Node JS

1. He developed the Node.js which is an open source.

Answer: Ryan Dahl

1. This improves the performance of I/O bound computers through its memory and storage which is being transferred by a fast speed.

Answer: I/O bound Applications

1. Is a stream that transfers data at a steady high-speed at one place to another to support such applications as high-definition television.

Answer: Data Streaming Applications

1. This application uses a data parallel computing to approach a process of a large volumes of data.

Answer: Data Intensive Real-time Applications or DIRT

1. This is an event which is called after the completion of a particular task.

Answer: Callback

1. Is a global class that can be accessed in an application and its not necessary to import it using any keywords.

Answer: Buffer class

1. It is an abstract interface for working with data from a source or it can also write data to a specific destination in a streaming data.

Answer: Stream

1. It is used for both read and write operation.

Answer: Duplex

1. Outputs the computed value based on input.

Answer: Transform

1. Used for write operation.

Answer: Writable